



RULES OF PLAY 2017

26 MARCH 2017



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

RULES OF PLAY 2017

1.	Rules of Play	1
2.	General Rules of Play (SSHA)	1
3.	Each Player to Play for One Club Only	1
4.	Team Registration.....	1
5.	Late Registrations	2
6.	Uniforms.....	2
7.	Goalkeeping	2
8.	Eligibility	3
9.	Grading.....	3
10.	Grading Rules for SWHL Players.....	4
11.	Score Cards.....	5
12.	Pointscore.....	6
13.	Forfeit	6
14.	Minimum Number of Players.....	6
15.	Substitutes	7
16.	Deferred games due to Representative commitments	7
17.	Duration of Matches	8
18.	Mercy Rule	8
19.	Interruptions to Play.....	10
20.	Blood Bin Rule	10
21.	Determination of positions for Semi-Finals	11
22.	Eligibility for finals series	11
23.	Semi-Finals, Finals and Grand Finals.....	12
24.	Umpiring.....	13
25.	Code of Conduct.....	14
26.	General Information.....	15
	Appendix A – Hockey Joeys Playing Rules.....	17
	Appendix B – Mini Burras Playing Rules	19
	Appendix C – Kookaburra 8s Playing Rules.....	21
	Appendix D – Full Field Playing Rules.....	22
	Appendix E – Rules for Penalty Shoot Out.....	23



2017 Rules of Play – Juniors and Modified Hockey

1. Rules of Play

- 1.1. Rules of Hockey –International Federation of Hockey (Current)(FIH);
- 1.2. Rules of Indoor Hockey –International Federation of Hockey (current);
- 1.3. Under 7 Playing Rules (Hockey Joeys)– updated March 2017(Appendix A);
- 1.4. Under 9 Playing Rules (Mini Burras)– updated March 2017 (Appendix B);
- 1.5. Under 11 Playing Rules (Kookaburra 8s) – updated March 2017 (Appendix C)
- 1.6. Junior Full Field Playing Rules – updated March 2017 (Appendix D);
- 1.7. Rules for Penalty Shoot Out (Appendix E).

2. General Rules of Play (SSHA)

- 2.1. Members of the SSHA shall play according to the latest rules of the FIH or as otherwise stated by the SSHA.

3. Each Player to Play for One Club Only

- 3.1. All players must register with ONE club only. The only exception is that if a player is playing in teams participating in non SSHA competitions then they can play for separate clubs in those non SSHA competitions.
- 3.2. All other requests to play with two separate clubs must be referred to the Grading committee for approval.

4. Team Registration

- 4.1. Provisional team lists are to be lodged with the Secretary and Competitions Director prior to Round 1 of the competition;
- 4.2. Junior full field teams must have a minimum of 5 players to register and 6 players registered by the end of Round 3 of the competition;
- 4.3. Teams in the Under 9 age division (Mini Burras) must have a minimum of 5 players to register. Teams in the Mini Burras division are allowed no more than 10 registered players in any one team;
- 4.4. Teams in the Under 11 age division (Kookaburra 8s) must have a minimum of 5 players to register. Teams in the Under 11 age division are allowed no more than 12 registered players in any one team;
- 4.5. Team registration fees are to be paid at the time set by the Treasurer;



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

- 4.6. Teams failing to meet the above requirements may be deemed ineligible to play;
- 4.7. The maximum number of players registered in any one full field team is 16. Any club may apply to the Board to increase this number;
- 4.8. Boys aged up to and including 12 years (on 1 January in the playing year) can play in the Junior competition in the appropriate grade for their age ie Under 7, Under 9, Under 11 and Under 13 as set out in Rule 8 below.
- 4.9. Boys aged up to and including 17 years (on 1 January in the playing year) may play in the mixed high school competition
- 4.10. All players must turn 5 by 31st July in the current season in order to play in the SSHA. Any club may seek approval from the Grading Committee to register a younger player.

5. Late Registrations

- 5.1. No new player may be registered in any grade without the approval of the Grading Committee after Round 5 of the competition.

6. Uniforms

- 6.1. Players shall wear the uniform of the club to which they belong, including club socks. Bike pants or compression garments may be worn under the uniform;
- 6.2. All players are to wear shin pads & mouth guards at all times during a match in which they participate.
- 6.3. No jewellery is permitted to be worn in any competition match
- 6.4. Penalties

The penalty for continued failure to wear correct club uniform is for the player to be asked to leave the field until they are correctly attired.

7. Goalkeeping

- 7.1. In the Hockey Joeys competition goal keepers are not permitted.
- 7.2. In the Mini Burras division, goal keepers are optional and the Kookaburra 8s division goalkeepers are compulsory. When a goalkeeper is used, the goalkeeper MUST be equipped with helmet, facemask, chest plate, pads, kickers and gloves. Kicking backs are not allowed;



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

- 7.3. In all junior full field grades it is compulsory for all goalkeepers and substitute goalkeepers to wear at all times during a match protective equipment including pads, kickers, chest plate, face mask, helmet and gloves. Kicking backs are not allowed in any junior competition.
- 7.4. In all senior hockey goal keepers are optional. However, at a penalty corner one defender must wear a goal keepers helmet for the duration of the penalty corner.

8. Eligibility

8.1. Junior Competition Grading Table and Conditions

Under 7 (Hockey Joeys)	Mixed competition for players under 7 years of age on 1 January in the year of competition;
Under 9 (Mini Burras)	Mixed competition for players under 9 years of age on 1 January in the year of competition;
Under 11 (Kookaburra 8s)	Mixed competition for players under 11 years of age on 1 January in the year of competition;
Under 13	Mixed competition for players under 13 years of age on 1 January in the year of competition;
2nd Grade	Open to all female players who are under 18 years of age on 1 January in the year of competition;
1st Grade	Open to all female players who are under 18 years of age on 1 January in the year of competition.
Mixed High School	Open to all players who are under 18 years of age on 1 January in the year of competition

8.2. Senior Competition

Open to all female players

9. Grading

- 9.1. Each club shall grade its teams in accordance with grades already within the Association.



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

- 9.2. Up until the fifth competition match, clubs may regrade players with the approval of the Grading Committee. The Association reserves the right to regrade teams or players throughout the season upon the advice of the Grading Committee to the Board.
- 9.3. If a player is regraded down after the fifth competition match, they can only play up twice after the date of their regrading. If the player plays up more than twice they will become an illegal player as a second regrading will have occurred. The team involved will lose any points given for the match.
- 9.4. Where there are two teams from the one club in the same grade:
 - 9.4.1. Any player may play across from one team to the other subject to the following conditions:
 - 9.4.1.1. A maximum of three (3) players may play across in any one game
 - 9.4.1.2. There may be no more than 12 (twelve) players participate in the game for the team using the substitute players;
 - 9.4.2. the maximum number of games that can be played across by any representative player is 4 (four) games. After 4 games they are no longer eligible to play across without the permission of the Grading Committee. There are no limits on the maximum number of games that can be played across by a non-representative player;
 - 9.4.3. there are no restrictions on a Goalkeeper playing across . For clarity, a goalkeeper playing across does not count in the number of players playing across, but does count in the number of players participating in the game;
 - 9.4.4. in any combined competition (eg 1st/2nd grade) a player registered in a team originally entered in the lower grade of that competition is not classed as playing across, rather they are playing up. This arrangement will continue even if the competition is later split into two grades and a team entered in the lower grade is graded into the higher grade.

10. Grading Rules for SWHL Players

- 10.1. Players who play Division 1 and 2 in the SWHL (regardless of the club they play for in the SWHL) will not be permitted to play lower than 1st Grade in the Junior Competition.



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

- 10.2. Players who play Division 3 and 4 in the SWHL (regardless of the club they play for in the SWHL) wishing to nominate in a grade lower than 1st grade in the Junior Competition will need to be individually graded by the Grading Committee

11. Score Cards

- 11.1. Official SSHA Score Cards are to be correctly filled in by all teams prior to taking the field, and given to the umpires or technical official prior to the commencement of the match;
- 11.2. Names and shirt numbers (where applicable) of players registered in the team are to be typed on to the match card. Names and shirt numbers of reserves may be completed by hand, provided they are printed clearly;
- 11.3. If cards cannot be lodged at the field, they must be scanned and emailed to the Registrar or posted in the Registration drop box within 24 hours. Original cards should be placed in the card collection boxes as soon as practical;
- 11.4. Junior players playing in the junior competitions are not required to have shirt numbers;
- 11.5. Penalties
- 11.5.1. Failure to complete cards in accordance with Rules 11 and 11.1 or to lodge cards in accordance with Rule 11.2 may result in a penalty of no points for the match;
- 11.5.2. Playing an illegal player. A team playing an illegal player will lose any match points for that game plus an additional 3 points and be given a goal difference of a 3 – 0 loss, or the actual result if worse for the offending team. The opposing team will be given a goal difference of a 3 – 0 win, or the actual result if better for the opposing team, but will receive no additional competition points;
- 11.5.3. A team with an inaccurate score card may be awarded no points for that match;
- 11.5.4. Any disputes must be lodged in writing with the Judiciary Convenor within 72 hours of the incident. Please state the particular rule, by-law or constitution section which is being disputed.



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

12. Pointscore

- 12.1. Points shall be awarded as follows
 - 12.1.1. Win 4 points,
 - 12.1.2. Draw 2 points,
 - 12.1.3. Loss 1 Point,
 - 12.1.4. Bye 0 points
 - 12.1.5. Forfeit 0 points
- 12.2. In the event of a forfeit, for the purposes of goal difference, the game counts as a 3 – 0 win to the team which did not forfeit.
- 12.3. In the event of all teams in a grade not having played the same number of games at the end of the season, the competition points will be converted into a win loss ratio based on points awarded on games played.

13. Forfeit

- 13.1. A forfeit shall be declared if a team, minimum of seven (7) players, (4 players for the Mini Burras and Kookaburra 8s competitions) are not on the field within ten (10) minutes of the official starting time. This includes a fully equipped goal keeper in all junior grades.
- 13.2. For the purpose of Rule 12, the game counts as a 3 – 0 win to the team which did not forfeit. The forfeiting team has a 0–3 loss but will be awarded 0 competition points.
- 13.3. For the purposes of Rule 22.2 the team which did not forfeit may submit a properly completed match card showing the players who would have taken the field had the game taken place. Such a match card must be completed and submitted in accordance with Rule 11.3

14. Minimum Number of Players

- 14.1. A team playing in full field grades may take the field with a minimum of seven (7) players. (In all junior grades this must include a fully padded Goalkeeper – rule 7.3). After notifying the umpire, a late player may take the field at any time provided there are less than eleven (11) players on the field;



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

- 14.2. In the Mini Burras or Kookaburra 8s competitions a team may take the field with a minimum of 4 players. In the Kookaburra 8s competition, one of the four must be a fully equipped goalkeeper (see rule 7.2). After notifying the umpire, a late player may take the field at any time provided there are less than seven (7) (for the Mini Burras) and eight (8) (for the Kookaburra 8s) players on the field;
- 14.3. A late arriving player must sign the match card at half time, or before taking the field if they arrive in the second half of a game.

15. Substitutes

- 15.1. A maximum of five (5) substitute players are allowed in any one full field game.
- 15.2. A maximum of three (3) substitute players are allowed in any one Mini Burras game.
- 15.3. A maximum of four (4) substitute players are allowed in any one Kookaburra 8s game.
- 15.4. Substitutes must sign the card prior to substitution.
- 15.5. Substitution may take place at any time (including Goalkeepers), other than during a penalty corner, as long as it does not cause undue time delays or disadvantage the opposing team.
- 15.6. Unlimited substitution is permissible provided that no more than sixteen (16) players are used in any one full field game; no more than ten (10) players are used in any one Mini Burras game; and no more than twelve (12) players are used in any Kookaburra 8s game.

16. Deferred games due to Representative commitments

- 16.1. Clubs may request a postponement of a match when 4 (four) or more registered members of the team in that grade are otherwise committed to SSHA (or higher) Representative duties. Such Representative duties include participating in carnivals for the SSHA and officially sanctioned HNSW events;
- 16.2. The request for postponement must be made through the Competitions Director **at least two weeks prior to the match date**. Failure to follow this procedure means the match may not be able to be postponed;



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

- 16.3. For the purposes of Rule 22.6, replacement players from lower grades used to fill gaps created by players involved in commitments outlined above will have such a game credited to their "home" or lower grade. A player who plays two games on a weekend, one in their own grade and one in a replacement capacity, would thus be credited with two games. However, the fact that the second game is in a replacement capacity for a player with Representative duties must be noted on the match card, or the player will only be credited with the one game in the higher grade;
- 16.4. Rule 9.34 will not apply to teams using players across as substitutes for representative players instead of deferring a game, with the exception of the limit of 12 players participating in the game.

17. Duration of Matches

- 17.1. Matches will be 30 minutes each way in the Junior first and second grade competitions, with 5 minutes half time;
- 17.2. Matches will be 25 minutes each way in the Under 13 and Kookaburra 8s competitions, with 5 minutes half time;
- 17.3. Matches will be 20 minutes each way in the Mini Burras competition with five minutes half time;
- 17.4. Matches will be 15 minutes one way in the Hockey Joeys competition or as varied by the Competitions Director or Game Development Director.
- 17.5. Matches in the senior competition and mixed midweek competition will be of a duration set by the Competitions Director prior to the commencement of those competitions.

18. Mercy Rule

- 18.1. When one team in a full field junior competition game reaches an 8 goal lead, two field players from that team must leave the field (so play is then 9 v 11);
- 18.2. If the lead increases to 9 goals in a full field junior competition game, a further one field player from the leading team must leave the field (so play is then 8 v 11);
- 18.3. If the lead increases to 10 goals in a full field junior competition game, a further one field player from the leading team must leave the field (so play is then 7 v 11);



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

- 18.4. If the trailing team in a full field junior competition game scores to reduce the lead then players from the leading team may re-take the field so that:
- 18.4.1. if the gap is 7 goals or less the leading team is allowed 11 players on the field
 - 18.4.2. if the gap is 8 goals, the leading team is allowed 9 players on the field;
 - 18.4.3. if the gap is 9 goals, the leading team is allowed 8 players on the field;
 - 18.4.4. if the gap is 10 or more goals, the leading team is allowed 7 players on the field;
 - 18.4.5. In all circumstances there must be a fully equipped goalkeeper on the field.
- 18.5. When one team in a Kookaburras 8 junior competition game reaches an 8 goal lead, two field players from that team must leave the field (so play is then 6 v 8);
- 18.6. If the lead increases to 9 goals in a Kookaburras 8 junior competition game, a further one field player from the leading team must leave the field (so play is then 5 v 8);
- 18.7. If the lead increases to 10 goals in a Kookaburras 8 junior competition game, a further one field player from the leading team must leave the field (so play is then 4 v 8);
- 18.8. If the trailing team in a Kookaburras 8 junior competition game scores to reduce the lead then players from the leading team may re-take the field so that:
- 18.8.1. if the gap is 7 goals or less the leading team is allowed 8 players on the field
 - 18.8.2. if the gap is 8 goals, the leading team is allowed 6 players on the field;
 - 18.8.3. if the gap is 9 goals, the leading team is allowed 5 players on the field;
 - 18.8.4. if the gap is 10 or more goals, the leading team is allowed 4 players on the field;
 - 18.8.5. In all circumstances there must be a fully equipped goalkeeper on the field.



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

19. Interruptions to Play

19.1. 30/30 Rule – Lightning

- 19.1.1. Play is to be suspended immediately if thunder occurs within 30 seconds of a lightning flash. Play must not resume until 30 minutes has elapsed after the last lightning flash.
- 19.1.2. If play was suspended during the second half of a game and is unable to resume prior to the end of the allotted game time, the result shall be the score at the time of the interruption.
- 19.1.3. If play was suspended during the first half of a game or during half time and is unable to resume prior to the end of the allotted game time, then the match shall be abandoned.

19.2. Synthetic Field Temporarily Unavailable or Deterioration in Condition of Grass Field

- 19.2.1. Play is to be suspended if the field becomes dangerously unplayable for any reason. Play will resume as soon as it is safe to do so.
- 19.2.2. If play was suspended during the second half of the game and is unable to resume prior to the end of the allotted game time then the result shall be the score at the time of the suspension of play.
- 19.2.3. If play was suspended during the first half of a game or during half time and is unable to resume prior to the end of the allotted game time then the match shall be abandoned with no result.

20. Blood Bin Rule

20.1. Procedures for on-field treatment of bleeding wounds during games

- 20.1.1. If a player is bleeding the player should immediately leave the field to receive treatment (a substitution may be made);
- 20.1.2. A player may return to the field once the bleeding has been controlled, wound covered and any blood contaminated clothing removed;
- 20.1.3. If the bleeding player does not leave the field voluntarily or when asked, the umpire may suspend the player for misconduct.



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

20.2. Recommendation for the cleaning of the playing surface

- 20.2.1. If an area of the field becomes contaminated with blood the umpire must stop the game, have the blood mopped up and the area washed with soapy water using gloves and a brush or a long handled broom and again washed with clean water. (This is the Ground Controller's responsibility);
- 20.2.2. Equipment Required: 2 plastic buckets, 1 mop, 1 broom, detergent & disposable gloves

21. Determination of positions for Semi-Finals

- 21.1. If teams are equal on points after the competition rounds places for the semi-finals are determined as follows;
 - 21.1.1. The team with the greatest goal difference (goals for – goals against) over the entire season will be placed higher;
 - 21.1.2. If goal difference is equal, then the team with the greatest goal difference in matches between the teams (goals for – goals against between the two teams for the entire season) will be placed higher;
 - 21.1.3. If the goal difference determined in 21.1.2 is equal then the team with the highest goals scored throughout the season will be placed higher;
 - 21.1.4. If the teams are still equal then the Board, in consultation with the clubs concerned, will decide whether a mid-week play off match or a penalty shoot out (conducted in accordance with the procedure set out in Rule 23.3.4) will take place.

22. Eligibility for finals series

- 22.1. The finals series includes semi-finals, finals and grand finals.
- 22.2. Players must have played 60% of matches with a team to be eligible to play in the finals series;
- 22.3. Players may not play in a finals series in a grade below that in which their 60% of matches was recorded, regardless of the team they are registered in;
- 22.4. If extenuating circumstances or an anomaly renders a player ineligible for the final series under this Rule, a club may appeal to the Grading Committee for an exemption;



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

- 22.5. Players may play in a finals series in a grade above where they have gained their 60%. Where there is more than one team in the higher grade they may only play in one nominated team in that grade for the entire final series
- 22.6. When a player plays in two or more grades on the one weekend (Friday, Saturday and Sunday) (eg in U13 and 2nd grade) the higher grade will count for the purpose of these eligibility rules, except as set out below (in which case the lower grade game will count):
- 22.6.1. it is in a replacement capacity for a player with Representative duties (the name of the representative player must be noted clearly on the match card, otherwise the higher grade game will count for these eligibility rules (refer Rule 16.3); or
- 22.6.2. there are not more than 12 players participating in the match in the higher grade;
- 22.7. Rule 22.6 does not apply to a goalkeeper from a lower grade replacing the goalkeeper in the higher grade (for clarity, a goalkeeper playing up does count in the number of players participating in the game in the higher grade);
- 22.8. If a qualified player becomes unavailable for a semi-final, final or grand final through injury, illness (doctors certificate required) or representative commitment, substitute players who would not otherwise have qualified on the number of matches played, may be fielded to allow a full field team no more than fourteen (14) players, and a Kookaburras 8 team no more than nine (9) players PROVIDED THAT a written application for substitutes, stating details of the players' involvement, is made to the Grading Committee for its approval.

23. Semi-Finals, Finals and Grand Finals

- 23.1. Subject to alteration by the Board if required due to the number of teams entered in any competition (or for any other reason), the structure of the final series games will be:
- 23.1.1. Major Semi Final – 1 v 2
- 23.1.2. Minor Semi Final – 3 v 4;
- 23.1.3. Final – Loser Major Semi Final plays winner Minor Semi Final;
- 23.1.4. Grand Final – Winner Major Semi Final plays winner Final



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

23.2. Semi-Finals and Finals

- 23.2.1. If two (2) teams are tied at full time of a Major Semi-Final then the team finishing higher on the pointscore at the end of the regular season will be deemed to be the winner;
- 23.2.2. If two teams are tied at full time of a Minor Semi-Final, then an extra seven (7) minutes sudden death (golden goal) each way will be played. If still tied, then the team finishing higher on the pointscore at the end of the regular season will be deemed to be the winner;

23.3. Grand Finals

- 23.3.1. If two (2) teams are tied at full time in any Grand Final then an extra seven (7) minutes sudden death (golden goal) each way will be played;
- 23.3.2. If still tied, in the Kookaburra 8s or the U13 division, then joint premiers will be declared;
- 23.3.3. If still tied in 1st grade or 2nd grade, mixed high school or senior grades, then there will be a penalty shoot out.
- 23.3.4. See Appendix E for full rules.

24. Umpiring

24.1. Juniors

- 24.1.1. All umpires will be appointed and paid by the Association;
- 24.1.2. Clubs must provide names of umpires to the Association for allocation to games. At a minimum the Association will endeavor to appoint umpires to full field hockey games who have passed the HockeyED online umpires theory exam, and are in training under the direction of the SSHA Umpire Convenor.;

24.2. General

- 24.2.1. Once any match has commenced, the umpires shall have sole authority to terminate or abandon the match because of wet weather or for any other reason;
- 24.2.2. The umpires in control of a match shall have full authority to interpret the rules of hockey in relation to that match and no decision of an umpire shall be subject to any form of protest or appeal by any player, coach or other person;



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

- 24.2.3. If an umpire or both umpires are absent, each captain shall appoint a player or other suitable person to be umpire for that game and play shall start forthwith;
- 24.2.4. Umpires are encouraged to wear the umpiring uniform and in any event should not wear the same colour as the teams they are umpiring.

25. Code of Conduct

- 25.1. Indicative penalties for a player permanently suspended during a match and found guilty of the charge or charges by the Judiciary, shall include:
 - 25.1.1. **Disputing an umpires decision** – one (1) match suspension minimum;
 - 25.1.2. **Abuse of an umpire** – two (2) match suspension minimum;
 - 25.1.3. **Persistent and deliberate breach of rules** – two (2) match suspension minimum;
 - 25.1.4. **Acts detrimental to the SSHA.** – two (2) match suspension minimum;
 - 25.1.5. **Striking at another player with other than a hockey stick** – two (2) match suspension minimum;
 - 25.1.6. **Abusive conduct while a spectator**– four (4) match suspension minimum;
 - 25.1.7. **Deliberately striking another player with other than a hockey stick** – four (4) match suspension minimum;
 - 25.1.8. **Striking at another player with a hockey stick** – four (4) match suspension minimum;
 - 25.1.9. **Deliberately striking another player with a hockey stick** – eight (8) match suspension minimum.
- 25.2. Penalties by way of suspension shall be until a certain date and any suspension may extend into a subsequent season before the full period of the suspension has been served;
- 25.3. The above penalties shall also apply to spectators, coaches, managers and umpires who may be found guilty of charges brought against them;



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

- 25.4. Umpires are to be advised that if any cards are issued, details are to be noted on the match cards, and in the case of Yellow or Red cards:
- 25.4.1. Initial contact is to be made with the Judiciary Convenor within 24 hours;
 - 25.4.2. An Incident Report must be completed and submitted to the Judiciary Convenor within 72 hours of the match;
- 25.5. The following point system will apply;
- 25.5.1. Green Card 2 Points
 - 25.5.2. Yellow Card 5 Points
 - 25.5.3. Red Card 10 Points
- 25.6. Once a player has accumulated 10 points they will automatically be suspended for one (1) game and may be called before the Judiciary Committee;
- 25.7. The Registrar should check the match cards and notify the Judiciary Convenor within 72 hours of the match if any cards have been issued.

26. General Information

- 26.1. Injuries
- 26.1.1. Any injury to a player **MUST** be recorded on the back of the scorecard. Insurance claims must be lodged within 30 days on the prescribed form. Club Secretaries should contact the Association Secretary immediately on any insurance matter.
- 26.2. Wet Weather
- 26.2.1. In the event of wet weather during the week, the Facilities Director in conjunction with the Competitions Director will endeavor to make a decision on play at Jenola on Friday afternoon. If that is not possible a decision will be made as early as possible on Saturday morning;
 - 26.2.2. There will be a recorded message at Jenola (Ph 9523 0343) in wet weather. Clubs are asked to instruct only team managers to call Jenola for an update;
 - 26.2.3. The Facilities Director or Competitions Director will arrange for the Website Convenor to place a message on the Association website and the Association facebook page;



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

- 26.2.4. The Facilities Director or Competitions Director will also attempt to contact Club Secretaries/Officials if practicable to give advance notice of cancellations;
- 26.2.5. Teams are to report to the fields for all matches unless otherwise notified;
- 26.2.6. Games played on a synthetic surface are not cancelled due to wet weather. Such games are only cancelled at the time of the game in case of lightning or other exceptional circumstances and then on a game by game basis as determined by the umpires of the game.

**THESE GENERAL RULES OF PLAY ARE SUBJECT TO CHANGE BY THE BOARD,
AS MAY BE DEEMED NECESSARY.**



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

Appendix A – Hockey Joeys Playing Rules

1. A combined club skills program will be run prior to games being run for the first half of the season.
2. When a game is being played there must be a maximum of five players on the field at any one time. Remaining players may be substituted at any time, but all players must receive equal field time.
3. This is a fully mixed competition played on 1/8 of a standard field. No pointscore will be kept and there will be no finals series played.
4. There is no goal keeper and kicking backs are not allowed.
5. Coaches are permitted to be on the field with the players.
6. Games are controlled by one instructing umpire who must be an adult or a qualified umpire.
7. Games are 15 minutes one way
8. A Joey ball is to be used.
9. Rules are the same as the 2017 FIH Rules of Hockey except:
 - (i) the ball cannot be raised above shinpad height;
 - (ii) the ball is to be pushed, not hit or slapped;
 - (iii) no tomahawks or shaves are permitted to be used
 - (iv) no self pass is permitted;
 - (v) for clarity, all players of both teams must be 5m from any free push;
 - (vi) during a free push to the defenders at the top of the circle (after the ball has crossed the back line off an attacker), all players of the attacking team must retire to half way while the free hit is being taken;
 - (vii) there are no penalty corners – a free hit outside the circle is awarded instead;
 - (viii) if the ball crosses the back line off a defender, a free push is awarded to the attacking team, taken in line with where the ball crossed the back line, in an approximate long corner position as estimated by the umpire;
 - (ix) on a free hit to the attacking team, the ball must be passed first, before entering the circle;
 - (x) players may not play the ball above their shoulder under any circumstances.



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

10. Instructional Umpires will use discretion (and patience) to provide environment where children can practice skills and learn Rules in game environment. Emphasis should be on one-on-one tackling, safe stick play, using space and starting the concept of positioning.
11. No jewellery, baseball caps with a stiffened peak and/or any sharp object may be worn.



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

Appendix B – Mini Burras Playing Rules

1. Matches are played in halves of 20 minutes unless varied by the Competitions Director.
2. This is a fully mixed competition played on 1/4 of a standard field. No pointscore will be kept and there will be no finals series played.
3. A Joey ball is to be used.
4. Teams consist of seven players. A goal keeper is optional. If a goal keeper is used, the goal keeper must be fully equipped with at least a helmet, a chest plate, leg pads, kickers and gloves.
5. Unlimited substitutions are permitted, but only 10 players are permitted to participate in any game. Remaining players may be substituted at any time, but all players must receive equal field time.
6. Games will be controlled by one qualified umpire.
7. All rules are to be the same as the 2017 FIH Rules of Hockey except:
 - (i) the ball cannot be raised above shin pad height;
 - (ii) players are encouraged to push or slap the ball, but hitting is permitted;
 - (iii) no tomahawks or shaves are permitted to be used;
 - (iv) for clarity all players of both teams must be 5m from any free hit;
 - (v) there are no penalty corners – a free hit outside the circle is awarded instead;
 - (vi) if the ball crosses the back line off a defender, a free push is awarded to the attacking team, taken in line with where the ball crossed the back line, in an approximate long corner position as estimated by the umpire;
 - (vii) on a free hit to the attacking team within the equivalent of the 23m area, as estimated by the umpire, all players of both teams must be at least 5m from the free hit and the ball must be passed first before entering the circle.
 - (viii) players may not play the ball above their shoulder under any circumstances.
8. Coaches are permitted on the field until the June long weekend. It is important that as the season progresses players play the game without guidance from an on-field coach.
9. At all times the umpire is to ensure that the game is played in the right spirit by players, officials and supporters. Enjoying the match is the priority.



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

10. No jewellery, baseball caps with a stiffened peak and/or any sharp object may be worn.



HOCKEY

2017 Rules of Play – Juniors and Modified Hockey

Appendix C – Kookaburra 8s Playing Rules

1. Matches are played in halves of 25 minutes unless varied by the Competitions Director.
2. The Kookaburra 8s competition is fully mixed and is played on half of a standard field. A pointscore will be kept and there will be a finals series.
3. A Joey ball is to be used.
4. Teams consist of eight players, which includes a goal keeper. Kicking backs are not allowed.
5. The goal keeper must be fully equipped with at least a helmet, a chest plate, leg pads, kickers and gloves.
6. Unlimited substitutions are permitted, but only 12 players are permitted to participate in any game. Remaining players may be substituted at any time, but all players must receive equal field time.
7. Games will be controlled by two umpires.
8. All rules are to be the same as the 2017 FIH Rules of Hockey except:
 - (i) the ball cannot be raised above shin pad height in play;
 - (ii) no tomahawks are permitted to be used
 - (iii) for clarity all players of both teams must be 5m from any free hit;
 - (iv) penalty corners will consist of 4 attackers and 3 defenders (inclusive of the goal keeper). **All** remaining players from both teams must retire to the top of the circle at the opposite end of the field until the ball is played.
 - (v) a penalty corner will be played out like a standard penalty corner with the ball being pushed out from the back line to the attacking players at the top of the circle. The ball must leave the circle before any shot on goal.
 - (vi) One pass to another attacking player of at least 1m must be made before any shot on goal.
 - (vii) players may not play the ball above their shoulder under any circumstances.
9. No jewellery, baseball caps with a stiffened peak and/or any sharp object may be worn.



2017 Rules of Play – Juniors and Modified Hockey

Appendix D – Full Field Playing Rules

Under 13, Junior 2 and Junior 1 Divisions

All rules are to be the same as the 2017 FIH Rules of Hockey except:

1. No tomahawk shots will be permitted.
2. Rule 9.7 of the FIH Rules of Play is excluded. That is, players may not play the ball above their shoulder in any circumstances.

Junior High School Mixed

All rules are to be the same as the 2017 FIH Rules of Hockey except that games may be played on smaller fields with less players, for shorter periods of time, at the discretion of the Competitions Director.

Senior Hockey

All rules are to be the same as the 2017 FIH Rules of Hockey, except that games may be played on smaller fields, with less players, for shorter periods of time, at the discretion of the Competitions Director.



2017 Rules of Play – Juniors and Modified Hockey

Appendix E – Rules for Penalty Shoot Out

General Information

The attacker starts from the 23m line and dribbles into the circle to attempt to score. The attacker cannot move until the umpire blows the whistle.

The goalie starts on the goal line and can commence to move as soon as the attacker moves.

The attacker is allowed 8 seconds to score, using any method, however the shot must come from inside the goal circle. If the ball goes out over the back line the attempt is immediately ended, even if the 8 seconds has not been completed.

The attacker can have as many shots as they like in the 8 second period provided that the ball remains in play.

Only players and umpires are permitted on the field during the penalty shoot out.

All players must stand clear of the shooter, as instructed by the umpires (as a guide, at least 5m away and behind the 23m line).

Shooters

Teams must provide the names of their 5 shooters to the technical officer at the completion of the second period of extra time. The shooters must shoot in the order in which their names are listed when given to the technical officer.

Goal Keepers

Teams are allowed to nominate any player participating in the game to act as goalkeeper in any penalty shootout, provided that the player has not been suspended from further participation in the game. The goal keeper cannot be substituted during the penalty shoot out (unless suspended).

Number of Shots

Five shooters from each team will take alternate shots (as for a traditional penalty stroke competition). If scores are still equal after the completion of all 10 shots, then the same 5 players shoot again, but in a sudden death format, still with alternate shooters (ie as soon as one team has the lead after an equal number of shots, the competition is complete).

Umpiring

Before the shoot out commences, the umpires will ask the captains to toss to determine which team shoots first and which team defends first.

After checking that the shooter and the GK are both ready, the umpire in charge blows the whistle to signal the start of time. The TO, or other umpire, keeps track of the 8s and blows a whistle to signal that the 8s has expired. In order for a goal to be counted, the whole ball must have crossed the whole line before the 8s whistle sounds.



2017 Rules of Play – Juniors and Modified Hockey

Infringement by Attacker or Goal Keeper

Any infringement of the rules by the attacker will result in no goal.

In the event of an infringement of the rules by the goal keeper the umpires will allow the 8s to complete. If a goal is scored, it stands. If a goal is not scored then a penalty stroke is awarded. The penalty stroke is taken before any other shots are taken and may be taken by any attacking player.