



2015 Technical Official Procedures

1. Anyone acting as the technical official must be over the age of 18.
2. The technical official is responsible for the behaviour of coaches and managers. The umpires can control the behaviour of the players and the captains are responsible for the behaviour of their players both in the dugout and on the field.
3. Ensure that the games start and end at the correct time.
4. The Technical official and Umpires involved in the current game ONLY are to be in the technical dugout. Technical officials, umpires, captains etc. from the preceding game are to vacate the technical dugout as soon as the formalities are completed for that game.
5. Games start and end on the time call by the technical bench. If teams are late on to the field, they play a short game. The technical bench must clearly and accurately communicate the end of each half to the closest umpire, unless the game is timed electronically. In which case the umpires will conclude each half following the sounding of the hooter.
6. The technical official must remain in or in front of the technical dugout for the entire duration of the game.
7. Technical officials will time all green cards (duration 2 minutes).
8. Technical officials may time yellow cards as agreed with the umpires at the start of the game.
9. Unless otherwise indicated by the umpire, the duration of the yellow card temporary suspension will be 5 minutes (as per the rule book).
10. Suspension time starts when the player is seated in the technical dugout or reaches the designated technical area (if no seat designated), for all green cards and yellow cards that the technical bench is timing.
11. Do not tell players how long their suspension is if the umpire is timing it.
12. Familiarise yourself with the rules of interchange and substitution, especially at Penalty Corners, Penalty Strokes and if a goalkeeper needs to be substituted.
13. Familiarise yourself with the injury procedures and location of ice.
14. Report any incidents via an email to the Umpires Convenor (Michelle Chidzey). Small incidents may seem trivial, but if they are happening constantly some action may be required. (This can only be monitored successfully if all incidents are reported).
15. Know who is allocated to umpire and let the Umpire's Convenor know if any umpires do not show up.
16. Technical officials must act in a professional, unbiased manner towards all clubs and officials.
17. Technical officials must refrain from entering into a discussion with suspended players about their suspension or the umpiring.
18. Ensure that the umpire fills out all penalty cards on the match card and that the umpire is aware that they must make a written report on any yellow or red cards issued.
19. Confirm with the umpires who will time the yellow cards.
20. If technical officials are timing yellow cards, agree on a signal from the umpire to indicate the length of any temporary suspension. Make sure that each temporary suspension is enforced correctly for all teams for the correct amount of time.